# Study note on transformer

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#### **Abstract**

This is an informal study note about the original transformer paper [1], and the goal is to lay out the mathematical details for a sequence-to-sequence task.

## **Preliminary**

Here, we try to lay out the whole mathematical structure of a transformer model on an example of language translation [1, 2]. Suppose that we want to translate a sentence with n words in one language  $[x'_1, x'_2, ..., x'_i, ..., x'_n]$  into a sentence with m words in another language  $[y'_1, y'_2, ..., y'_c, ..., y'_m]$ , where  $x'_i \in V_x$  and  $y'_c \in V_y$ .  $V_x$  and  $V_y$  are the collections of all words in the two languages, respectively, and they have  $N_x$  and  $N_y$  words, respectively. We assume that all the words are represented as one-hot vectors

$$x_i' = \begin{bmatrix} 0 \\ 0 \\ \vdots \\ 1 \\ \vdots \\ 0 \end{bmatrix}, \qquad y_c' = \begin{bmatrix} 0 \\ 0 \\ \vdots \\ 1 \\ \vdots \\ 0 \end{bmatrix}$$

where the length of the vector  $x'_i$  is  $N_x$ , and the length of the vector  $y'_c$  is  $N_y$ . All words are embedded into d-vectors with some learned word embedding [1]:

 $x_i = \text{SomeLearnedWordEmbedding}(x_i') \in \mathbb{R}^d$ 

 $y_c = \text{SomeLearnedWordEmbedding}(y_c') \in \mathbb{R}^d$ 

Positional encoding might be needed since the word order in a sentence matters, although I don't think it is necessary at all [1]:

$$p_i \in \mathbb{R}^d$$
,  $(p_i)_{2l} = \sin\left(\frac{i}{10000^{2l/d}}\right)$ ,  $(p_i)_{2l+1} = \cos\left(\frac{i}{10000^{2l/d}}\right)$ ,  $l = 0, 1, ..., d/2$ 

We combine the word embedding and the positional encoding by adding them together [1]:

$$x_i \leftarrow x_i + p_i \in \mathbb{R}^d$$

$$y_c \leftarrow y_c + p_c \in \mathbb{R}^d$$

You may rescale the word embedding by a factor of  $\sqrt{d}$  in certain cases.

### **Encoder**

Now, we construct the encoder. An encoder contains N identical blocks of computing units, and each computing unit is a mapping  $f_{\theta} \colon \mathbb{R}^{d \times n} \to \mathbb{R}^{d \times n}$ , where  $\theta$  represents the trainable parameters. For the first block, the input is  $X = [x_1, x_2, ..., x_i, ..., x_n] \in \mathbb{R}^{d \times n}$  and the output is  $Z = [z_1, z_2, ..., z_i, ..., z_n] \in \mathbb{R}^{d \times n}$ . Let's break down the mapping  $f_{\theta}$ . Each column of the input is mapped to three types of vectors, called the queries  $Q^{(h)}(x_i) \in \mathbb{R}^k$ , the keys  $K^{(h)}(x_i) \in \mathbb{R}^k$ , and the values  $V^{(h)}(x_i) \in \mathbb{R}^k$ , where h = 1, 2, ..., H indicates different functions in different attention heads. The simplest forms of the 3H functions, Q, K, V, could be linear transformations by 3H matrices, respectively [2]. The core concept of the transformer is the acausal self-attention weights defined as some normalized kernels:

$$\alpha_{ij}^{(h)} = \frac{\exp\left[\frac{\langle Q^{(h)}(x_i), K^{(h)}(x_j)\rangle}{\sqrt{k}}\right]}{\sum_{j'=1}^n \exp\left[\frac{\langle Q^{(h)}(x_i), K^{(h)}(x_{j'})\rangle}{\sqrt{k}}\right]} \in \mathbb{R}$$

where  $\langle \cdot, \cdot \rangle$  represents the dot product. The self-attention value for  $x_i$  is [2]:

$$u'_i = \sum_{h=1}^H W_0^{(h)} \sum_{j=1}^n \alpha_{ij}^{(h)} V^{(h)}(x_j) \in \mathbb{R}^d$$

where  $W_0^{(h)} \in \mathbb{R}^{d \times k}$ . A residual connection is used [3], followed by a layer normalization [4]:

$$u_i = \text{LayerNorm}(u_i' + x_i; \gamma_1, \beta_1) \in \mathbb{R}^d$$

A feedforward layer follows with the residual connection and the layer normalization:

$$z_i' = W_2 \text{ReLU}(W_1 u_i + b_1) \in \mathbb{R}^d$$
  
 $z_i = \text{LayerNorm}(z_i' + u_i; \gamma_2, \beta_2) \in \mathbb{R}^d$ 

where  $W_1 \in \mathbb{R}^{d_f \times d}$ ,  $W_2 \in \mathbb{R}^{d \times d_f}$ ,  $b_1 \in \mathbb{R}^{d_f}$ .

The LayerNorm function on a d-vector v is defined as [5]:

LayerNorm
$$(v; \gamma, \beta) = \gamma \odot \frac{v - \mu}{\sigma} + \beta$$
  $\gamma, \beta \in \mathbb{R}^d$  
$$\mu = \frac{1}{d} \sum_{l=1}^{d} v_l, \sigma = \sqrt{\frac{1}{d} \sum_{l=1}^{d} (v_l - \mu)^2}$$

where ① represents element-wise multiplications.

Thus, we have defined the mapping for the first block of the computing unit  $z_i = f_{\theta}(x_i)$ , and the trainable parameters  $\theta$  include the parameters in the functions  $Q^{(h)}$ ,  $K^{(h)}$ ,  $V^{(h)}$ , and matrices  $W_0^{(h)}$ ,  $W_1$ ,  $W_2$ , and vectors  $\gamma_1$ ,  $\beta_1$ ,  $\gamma_2$ ,  $\beta_2$ ,  $b_1$ . The whole encoder applies this mapping N times:

$$z_i^{(N)} = f_{\theta_N} \circ \cdots \circ f_{\theta_1}(x_i) \in \mathbb{R}^d, \qquad i = 1, 2, \dots, n$$

Note that all trainable parameters are independently trained in blocks 1 to N.

### **Decoder**

Like the encoder, the decoder also constitutes N identical blocks of computing units followed by a linear transform and a softmax operation. To be specific, we assume that we have already had the first c words in the translated sentence:  $y_1, y_2, ..., y_c$ , and the decoder is trying to predict the (c+1)th word in the target language. With this assumption, each block is then a mapping  $g_{\theta'} \colon \mathbb{R}^{d \times c} \to \mathbb{R}^{d \times c}$ , and has three sub-layers. The first layer is the multi-head causal self-attention layer with the queries  $Q'^{(h)}(y_j) \in \mathbb{R}^k$ , the keys  $K'^{(h)}(y_j) \in \mathbb{R}^k$ , and the values  $V'^{(h)}(y_j) \in \mathbb{R}^k$ , where j = 1, 2, ..., c and k = 1, 2, ..., H indicates different functions in different attention heads. We can calculate the causal attention weights:

$$\alpha_{jr}^{\prime(h)} = \frac{\exp\left[\frac{\langle Q^{\prime(h)}(y_j), K^{\prime(h)}(y_r)\rangle}{\sqrt{k}}\right]}{\sum_{r'=1}^{j} \exp\left[\frac{\langle Q^{\prime(h)}(y_j), K^{\prime(h)}(y_{r'})\rangle}{\sqrt{k}}\right]}$$

The attention value for  $y_i$  is:

$$v'_{j} = \sum_{h=1}^{H} W'_{o}^{(h)} \sum_{r=1}^{j} \alpha'_{jr}^{(h)} V'^{(h)}(y_{r}) \in \mathbb{R}^{d}$$

where  $W_0^{\prime (h)} \in \mathbb{R}^{d \times k}$ . Note that the second sum in the above equation is only up to j, which is the reason that this is a causal attention layer compared with the acausal attention layer in the encoder. A residual connection is used, followed by a layer normalization:

$$v_i = \text{LayerNorm}(v_i' + y_i; \gamma_3, \beta_3) \in \mathbb{R}^d$$

A decoder block has a second attention layer that has the keys  $K''^{(h)}(z_i^{(N)}) \in \mathbb{R}^k$  and the values  $V''^{(h)}(z_i^{(N)}) \in \mathbb{R}^k$  from the final output of the encoder, and the queries from the previous

attention layer of the decoder block,  $Q''^{(h)}(v_j) \in \mathbb{R}^k$ . We can calculate the attention weights for this layer:

$$\alpha''_{ji}^{(h)} = \frac{\exp\left[\frac{\langle Q''^{(h)}(v_j), K''^{(h)}(z_i^{(N)})\rangle}{\sqrt{k}}\right]}{\sum_{i'=1}^{n} \exp\left[\frac{\langle Q''^{(h)}(v_j), K''^{(h)}(z_{i'}^{(N)})\rangle}{\sqrt{k}}\right]}$$

The attention value for  $v_i$  is:

$$w'_{j} = \sum_{h=1}^{H} W''_{0}^{(h)} \sum_{i=1}^{n} \alpha''_{ji}^{(h)} V''^{(h)}(z_{i}^{(N)}) \in \mathbb{R}^{d}$$

where  $W_0''^{(h)} \in \mathbb{R}^{d \times k}$ . A residual connection is used, followed by a layer normalization:

$$w_i = \text{LayerNorm}(w_i' + v_i; \gamma_4, \beta_4) \in \mathbb{R}^d$$

A feedforward layer follows with the residual connection and the layer normalization:

$$o_i' = W_4 \text{ReLU}(W_3 w_i + b_2) \in \mathbb{R}^d$$

$$o_j = \text{LayerNorm}(o'_i + w_j; \gamma_5, \beta_5) \in \mathbb{R}^d$$

where  $W_3 \in \mathbb{R}^{d_f \times d}$ ,  $W_4 \in \mathbb{R}^{d \times d_f}$  and  $b_2 \in \mathbb{R}^{d_f}$ .

We have thus defined the mapping for the first block of the computing unit  $o_j = g_{\theta'}(y_j)$ , and the trainable parameters  $\theta'$  include the parameters in the functions  $Q''^{(h)}$ ,  $K''^{(h)}$ ,  $V''^{(h)}$ , and matrices  $W_0'^{(h)}$ ,  $W_0''^{(h)}$ ,  $W_3$ ,  $W_4$ , and vectors  $\gamma_3$ ,  $\beta_3$ ,  $\gamma_4$ ,  $\beta_4$ ,  $\gamma_5$ ,  $\beta_5$ ,  $b_3$ . The decoder applies this mapping N times:

$$o_j^{(N)} = g_{\theta_N'} \circ \cdots \circ g_{\theta_1'}(y_j) \in \mathbb{R}^d, \quad j = 1, 2, \dots, c$$

Note that all trainable parameters are independently trained in blocks 1 to N.

A linear operation  $W_F \in \mathbb{R}^{N_y \times d}$  transforms  $o_c^{(N)}$  to a  $N_y$ -vector that is sent to a softmax function to get probabilities over the entire vocabulary of the target language:

$$p = \operatorname{softmax} \left[ W_F o_c^{(N)} \right] \in \mathbb{R}^{N_y}$$

The word with the highest probability is assigned as the (c + 1)th word in the target sentence.

### Acknowledgement

The author thanks Awni Altabaa and StatQuest with Josh Starmer for clarifying certain concepts.

## References

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